



HECTOR e MUSA - Safety & Burning instructions

By following the Italian artisan tradition, Candles are handmade and, as a natural consequence, could present some slight variations compared to what is represented in the photograph, ensuring the uniqueness of the product proposed.

Obviously, our interest will be to limit the variations to the minimum tolerable, in the respect and loyalty of the product as designed and presented on the Website.

We do not guarantee a faithful representation of the colors of the products presented on the Website: occasionally, the actual colors may differ from the images shown due to the resolution or settings of the computer screen /device.

Burning - Instructions:

Candles last about 70 hours, but it is advisable to follow the instructions shared so that the candles can burn uniformly leaving their shape intact.

In particular:

Black version: it is recommended to let the Candle burn for at least 5 hours (especially at first use);

Ivory version: it is recommended to let the Candle burn for at least 6 hours (especially at first use);

Lighting the Candles for a shorter time than indicated could cause a deformation of the burn groove, which could affect the edges/shaper of the candle.

In order to extinguish the Candles, it is recommended to use a candle snuffer or to moisten the tips of the fingers and extinguish the flame (it is recommended not to blow, so that the wick does not drown in boiling wax and compromise the subsequent ignition);

From the first ignition, it is advisable to cut the burnt tip of the linen wick with a scissors or nail clippers (approximately 3mm).

Safety - Istruzioni:

Do not expose candles and/or their base in sunlight or under a direct source of warm light;

Do not place the candle directly on sensitive surfaces such as wood, glass or textiles. Please leave the candle positioned on the base with which it is sold;

Do not leave lit candles within the reach of children or animals;

Do not leave lighted candles near curtains, carpets or other flammable objects.

